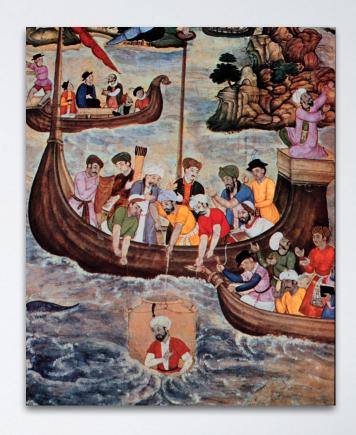


• Exploration on the ocean's surface soon paved way for exploration below the surface

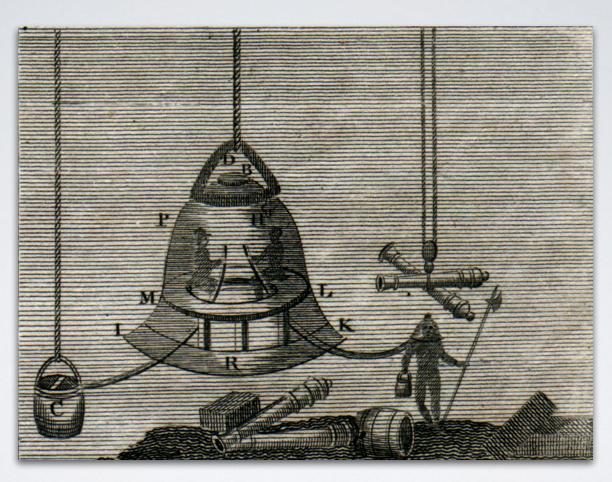


- Early Exploration
 - Glass was developed and crude face masks allowing one to see under water (2500 BC)
 - Persian divers would recover treasures from their own ships after being sunk (400 BC)



- Early Exploration (continued)
 - Edward Haley developed the diving chamber which held larger amounts of air in a reserve barrel (1700s)





Halley's Diving Bell

- Early Exploration
 - The diving suit, which was made of watertight canvas and a heavy metal helmet, had an air supply that was pumped from the surface through a tube to supply oxygen (1850 - 1950)

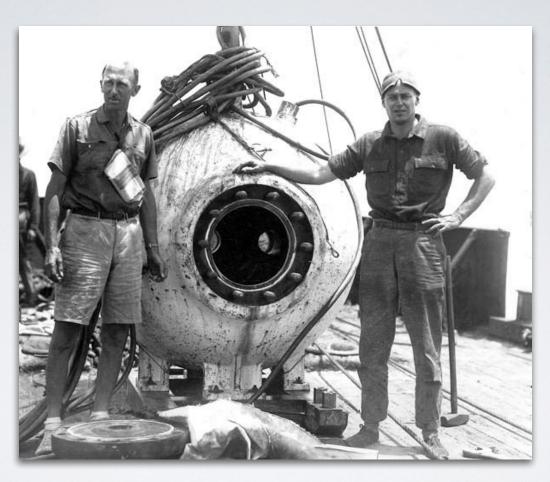




The Diving Suit

- Modern Exploration (continued)
 - Bathysphere was developed by William Beebe and consisted of a steel hulled chamber attached to a ship by a steel cable





Beebe's Bathysphere



Beebe's Bathysphere

- Modern Exploration (continued)
 - Self Contained Underwater
 Breathing Apparatus (SCUBA) was invented by Jacques Cousteau and allowed for dives of up to 150 meters (1943)







SCUBA

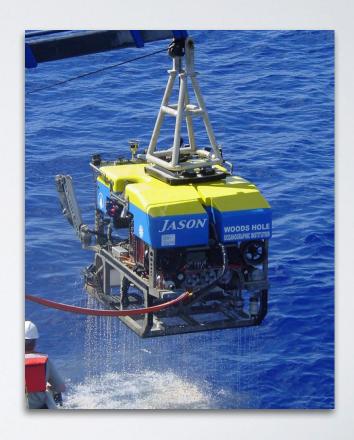
- Modern Exploration (continued)
 - Alvin is an untethered and manned submersible that was developed at the Woods Hole Oceanographic Institute
 - Alvin was used to find the Titanic and is still being used to explore the ocean bottom





Alvin

- Modern Exploration (continued)
 - Remote operated vehicle (ROV)
 are used to explore deep ocean
 depths that are unsafe for humans
 - Jason was used to enter and explore Titanic's interior and discover new forms of life near the Galapagos Islands



- Modern Exploration (continued)
 - Autonomous underwater vehicles (AUV) are unmanned and untethered that are sent out for months to gather data





Autonomous Underwater Vehicles (AUV)

- Modern Exploration (continued)
 - The Jim Suit is used in dives of up to 600 meters to extended the working range of undersea exploration and work
 - Constructed of carbon fiber and reinforced plastic





Jim Suit



Robert Ballard